



**Mofir -Zamorian**

Human; Veteran (40 XP)  
Male; Age: 41; Height: 5' 6"; Weight: 141 lb.  
Languages: Brythonian, Hyrkanian, Zamorian

**Attributes**

Agility ..... 8  
Smarts ..... 6  
Spirit ..... 10  
Strength .. 6  
Vigor ..... 6

**Derived Traits**

Pace ..... 8  
Parry ..... 5  
Toughness ... 5  
Encumbrance ... 8 / 30  
Load Limit ..... 30x1  
Charisma ..... 1  
Sanity ..... 3

**Skills**

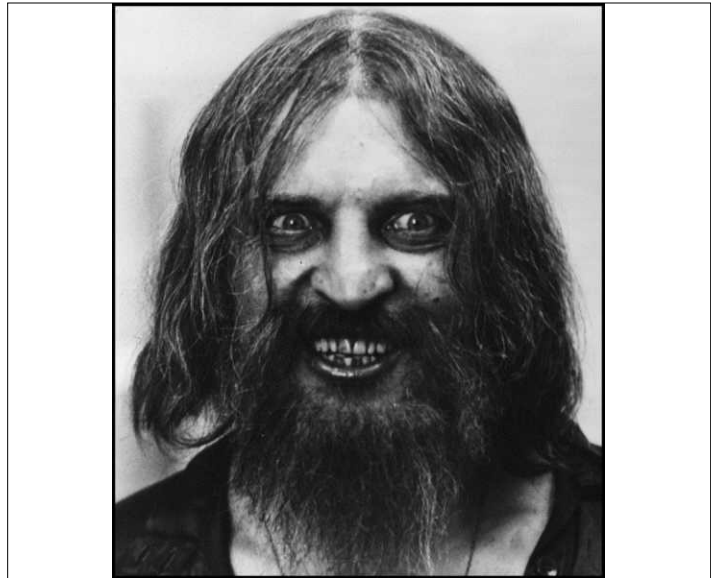
Fighting ..... 6  
Notice ..... 10  
Knowledge: Arcana ..... 4  
Knowledge: Occult ..... 4  
Spellweaving (Arcane) ..... 8  
Riding ..... 4  
Throwing ..... 8

**Hindrances**

**Delusional (He is the prophet of the Earth)** μ  
**Phobia (Cactus)** Irrational fear; -2/-4 Trait tests  
**Touched** Sanity starts 1 or 2 less than normal

**Edges**

**Arcane Sorcery** Gain the Sorcery arcane background  
**Dodge** Attackers are -1 to hit; +1 Agility vs. area effect attacks  
**Fleet-Footed** +2 Pace; Roll d10 when running



**Arcane Drawbacks**

**Sorcerer's Backlash** Shaken on Spellweaving die of 1

**Arcane Powers (20 Points)**

	Cost	Range	Dur/Maint	Trappings
<b>Blast</b>	2-6	24/48/96	Inst	Sandblast Targets in Medium Blast Template take 2d6 damage; Double points adds +d6 damage OR Large Burst
<b>Blind</b>	2-6	12/24/48	Inst	Eyes of Madness Target makes Agility roll at -2 (-4 on a Raise) or be Shaken and -1 to Parry until their next action
<b>Dispel</b>	3	Sma	Inst	Hand Gestures Negate enemy arcane powers (at -2 if different type); No effect on innate powers
<b>Jet</b>	2	12"	Inst	Telekenetic Slam All targets in a 1" wide 12" long make opposed Agility vs arcane skill or take 2d10 damage
<b>Light</b>	1	Touch	10min	Glowing rock Illuminate area equal to Large Burst Template

**Activated Adjustments**

Sanity -3 Charisma +1

**Injuries**  
-None-

Wounds			Fatigue		
-1	-2	-3	INC	-2	-1
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**Validation Report (0 issues):** Nothing identified

## Weapons

	Attack	Damage	AP	Range
<b>Unarmed Strike</b> . . . . .	d6	Str	-	-
<b>Staff</b> . . . . .	d6	Str+d4	-	-

« Parry +1, Reach 1, Requires two hands

## Gear (Cash: \$0)

Clothing (Normal)